**BRAINSTORM**

Top down shooter

Theme - Space ships (easiest to animate)

-stars for background

Big map - open world style

Upgrades

-different ship types

Movement (choose depending on what we can’t make)

- Tank style movement with mouse for aiming

- try to make 360 movement if not works then do this → 1 to 1 8-directional movement (press up to go forward)

Objective markers /arrows to point to where you should go next

* quests or only dialogue to create some form of story

Destructible terrain

Destructible ships/ship parts

Bigger boss ships and normal sized enemy ships

Big Man Tyrone splash screen

Slightly varying AI’s for enemies

**STORY/THEMES**

space

**MECHANICS**

Asteroids like game mechanics

**Story ideas**

You are space pirate

Get quests from “bad” guys to hunt down “good” guys, get reward on complete

Maybe something simple:

You are invading alien space, get quest to destroy aliens

Aliens: the aliens could be like the Tyranids from WH40K http://wh40k.lexicanum.com/wiki/Tyranid